

BANGKOK INTERNATIONAL SOFTBALL LEAGUE



LEAGUE BYLAWS FOR SEASON 2011/12 (REVISED ON OCTOBER 18, 2011)

ANY RULES NOT SPECIFICALLY MENTIONED WILL BE GOVERNED BY THE OFFICIAL RULES OF SOFTBALL – (ASA) AMATEUR SOFTBALL ASSOCIATION OF AMERICA

1) ORGANIZATION -

THE ORGANIZATION IS COMPRISED OF MEN AND WOMEN WHO WISH TO PARTICIPATE AND/OR SUPPORT THE GAME OF SOFTBALL IN THAILAND. THERE IS NO MONETARY PROFIT SOUGHT FROM THIS ENTERPRISE, ONLY THE VALUE GAINED BY PARTICIPATING IN THE GAME.

THE LEAGUE IS MANAGED BY A SELECTION OF BOARD MEMBERS AND A REPRESENTATIVE FROM EACH OF THE TEAMS. ALL MAJOR DECISIONS IN THE GOVERNING OF THE LEAGUE REQUIRE A QUORUM VOTE.

FOR LEAGUE-WIDE ISSUES A QUORUM WILL BE DEFINED AS, AT LEAST A MAJORITY OF TEAM REPRESENTATIVES AND INCLUDING 1 BOARD VOTE.

FOR BOARD-ONLY ISSUES A QUORUM WILL BE DEFINED AS, A MINIMUM OF 2 BOARD MEMBERS.

NO INDIVIDUAL WILL BE RESPONSIBLE FOR A TIE-BREAKING VOTE.

2011-12 BISL BOARD MEMEBERS:

1. COMMISSIONER – GARY STEWART (VOTING)
2. VICE COMMISSIONER/SCHEDULING – MARK MCDERMOTT (VOTING)
3. SECRETARY CONTROLLER – ED SADOWSKI (VOTING)

2011-12 "BISL ADVISORS": RICHARD NUDERA, RICHARD BERNHARDT, TOM PHILLIPS, KEVIN CURRAN.

"BISL ADVISORS" WILL SERVE ONLY IN AN ADVISORY CAPACITY AND NOT BE INCLUDED IN THE VOTING PROCESS.

2011-12 BISL UMPIRE-IN-CHIEF: FU

IF A TEAM DOES NOT HAVE A PLAYER REPRESENTATIVE THEN THE BISL BOARD OF DIRECTOR SHOULD NOMINATE ONE PERSON TO ACT AS A VOTING MEMBER OF THE BOARD.

BISL TEAM REPRESENTATIVES:

TEAM	MANAGER	ASSISTANT MANAGER
MSPORT	GARY STEWART	PETER BRANDT
TILAC	MARK LEONARD	CODY MARTINSON
HRBG	RON MOSS	CHRIS OKAZAKI
RAJAWONGSE	MARK MCDERMOTT	MARK GREY
ROADHOUSE	ELI RIFKIN	DAVE FORDE
LAS VEGAS	RAY RAFFINI	TROY REGIS
ISB VARSITY	CAMERON PERRY	

NORMALLY, THE LEAGUE WILL BE RESPONSIBLE TO SCHEDULE A REGULAR PLAYING SEASON ANNUALLY FROM OCTOBER TO MAY. THE LEAGUE MAY ALSO CHOOSE TO SPONSOR THE INTERNATIONAL TOURNAMENT IN NOVEMBER IN WHICH TEAMS FROM OTHER COUNTRIES WILL BE SELECTED TO PARTICIPATE.

THE GOAL OF THIS ORGANIZATION IS PRIMARILY TO PROMOTE THE GAME OF SOFTBALL AND PROVIDE A COMPETITIVE ARENA FOR ATHLETES BOTH MEN AND WOMEN IN ASIA.

2) REGULAR SEASON FORMAT -

DURING THE REGULAR SEASON EACH TEAM WILL BE SCHEDULED TO PLAY A "BOARD DETERMINED" NUMBER OF GAMES AGAINST EACH OTHER TEAM IN THE LEAGUE. THE FINAL LEAGUE STANDINGS WILL DETERMINE THE SEEDING FOR THE SEASON ENDING TOURNAMENT. TIEBREAKERS FOR THESE STANDINGS WILL BE BASED ON:

1. HEAD-TO-HEAD COMPETITION (HOWEVER, IF 2 TEAMS ARE TIED FOR 1ST PLACE A 1-GAME PLAYOFF WILL DETERMINE THE LEAGUE CHAMPION).
2. RUN DIFFERENTIAL BASED ON HEAD-TO-HEAD COMPETITION (BETWEEN ONLY THE TEAMS INVOLVED).
3. COIN TOSS

*IN CASE OF A POTENTIAL 3 WAY TIE, THE LEAGUE BOARD MEMBERS WILL CONVENE FOR A DECISION.

2.1) GAME STARTING TIMES -

GAMES PLAYED AT THE INTERNATIONAL SCHOOL OF BANGKOK (CHAENG WATTANA) WILL START NO EARLIER THAN 19:30 DURING THE WEEK FOR THOSE TEAMS TRAVELING FROM THE CITY.

THERE WILL BE A 10 MINUTE GRACE PERIOD FOR ALL GAMES GRANTED TO ANY TEAM WITHOUT A SUFFICIENT NUMBER OF PLAYERS TO BEGIN, AFTER WHICH TIME, SAID TEAM WILL FORFEIT THE GAME. "IF SAID TEAM IS KNOWN TO HAVE A PLAYER OR PLAYERS WHO WILL ARRIVE WITHIN A REASONABLE AMOUNT OF TIME, THE GAME SHALL BE DELAYED WITH THE CONSENT OF THE OTHER TEAM AND THE UMPIRES".

IF BOTH TEAMS DO NOT HAVE A SUFFICIENT NUMBER OF PLAYERS TO START AFTER THE GRACE PERIOD THEN THE GAME WILL BE POSTPONED AND RESCHEDULED "PENDING FIELD AVAILABILITY".

2.1.1) FORFEITS -

ANY GAME THAT IS CANCELLED DUE TO ONE OF THE TEAMS (THE "LOSER") LACKING ENOUGH PLAYERS TO PLAY THE GAME, WILL BE AN AUTOMATIC FORFEIT AND WILL REMAIN A FORFEIT LOSS ON THE BOOKS UNTIL THE GAME IS PLAYED. THE TEAM THAT "WON" AS A RESULT OF THE FORFEIT IS UNDER NO OBLIGATION TO RESCHEDULE AND/OR PLAY THE GAME.

2.1.2) RESCHEDULING OF GAMES -

IF THE GAME IS TO BE PLAYED, THE LEAGUE SCHEDULER WILL ADVISE OPEN DATES BUT THEN THE TWO TEAMS SHOULD HANDLE THE RESCHEDULING TASK THEM SELVES AS MUCH AS POSSIBLE. ONCE THE COACHES AGREE TO PLAY THE GAME AND IT IS RESCHEDULED, BOTH TEAMS AGAIN BECOME RESPONSIBLE TO COMPLETE THE GAME AS IF IT WERE AN ORIGINALLY SCHEDULED GAME. IF ONE TEAM OR THE OTHER DECIDES TO FORFEIT THE RESCHEDULED GAME, THEN THE SITUATION REVERTS BACK TO POINT '2.1.1'.

2.1.3) FORFEIT FEE -

IF AT GAME TIME A TEAM FORFEITS PLAY, THERE WILL BE AN AUTOMATIC PENALTY OF "2,000 BAHT" PAID BY FORFEITING TEAM MANAGER.

2.2) REGULATION GAMES -

A REGULATION GAME SHALL BE 7 FULL INNINGS OR 6 1/2 INNINGS IF THE HOME TEAM IS AHEAD. NO NEW INNING SHALL BE STARTED AFTER 60 MINUTES. HOWEVER, ANY INNING IN PROGRESS MUST BE COMPLETED. IF THE GAME IS CALLED AFTER 5 FULL INNINGS (OR 4 1/2 INNINGS IF THE HOME TEAM IS AHEAD) DUE TO THE TIME CONSTRAINT, RAIN OR POOR FIELD CONDITIONS THEN IT SHALL BE RECORDED AS A COMPLETE GAME.

IF A GAME IS CANCELED OR STOPPED BEFORE THE MINIMUM NUMBER OF INNINGS ARE PLAYED FOR WHATEVER REASON, THE GAME SHALL BE RE-PLAYED IN ITS ENTIRETY AT A LATER DATE.

2.2.1) RUN DIFFERENTIAL RULE / HURRY-UP RULE -

AFTER 5 FULL INNINGS (OR 4 1/2 INNINGS IF THE HOME TEAM IS AHEAD) THE GAME SHALL BE CONSIDERED A "MERCY" IF ONE TEAM IS AHEAD BY 12 OR MORE RUNS. IF THE SCORE IS TIED AT THE END OF REGULATION PLAY THE GAME WILL CONTINUE. EACH TEAM WILL START EACH NEW INNING WITH A RUNNER ON SECOND BASE (HURRY-UP RULE). THIS RUNNER WILL BE THE LAST PLAYER TO HAVE MADE AN OUT IN THE PREVIOUS INNING.

3) ROSTERS -

EACH TEAM MUST SUBMIT A ROSTER TO THE WAYS AND MEANS COMMITTEE PRIOR TO THE BEGINNING OF THE SEASON. MALE OR FEMALE PLAYERS LIVING IN THAILAND MAY BE INCLUDED ON ANY ROSTER. EACH TEAM IS LIMITED TO A MAXIMUM FOUR (4) PLAYERS NOT LIVING IN THAILAND.

"LIVING IN THAILAND" IS DEFINED AS HAVING A RESIDENCE IN THAILAND AND RESIDING IN THAILAND THE MAJORITY OF THE TIME. IF A COACH IS NOT CERTAIN ABOUT "LIVING IN THAILAND", THE COACH SHOULD SUBMIT THE DETAILS TO THE BISL BOARD FOR APPROVAL.

PLAYERS MAY BE ADDED AT ANY TIME DURING THE SEASON BUT THE COMMITTEE SHOULD BE NOTIFIED OF THE ADDITION AT LEAST 24 HOURS PRIOR TO THE GAME IN WHICH THE NEW INDIVIDUAL WILL PLAY.

A PLAYER CAN BE ON ONLY ONE TEAM ROSTER DURING THE SEASON. IF A PLAYER WANTS TO CHANGE TEAMS DURING THE SEASON, A REQUEST MUST BE SUBMITTED AND APPROVED BY THE BISL BOARD.

FOR A PLAYER TO BE ALLOWED TO PLAY IN THE LEAGUE ENDING TOURNAMENT THEY MUST BE ON THE ROSTER PRIOR TO THE END OF THE SEASON (FINAL GAME) AND HAVE PLAYED IN AT LEAST 8 REGULAR SEASON GAMES.

A PLAYER MUST ONLY BE PRESENT AND HAVE HIS NAME ON THE TEAM ROSTER IN ORDER TO QUALIFY AS HAVING "PLAYED" THE GAME. IN THE CASE OF A DOUBLEHEADER, HE MUST BE PRESENT FOR BOTH GAMES. IF THE PLAYER IS PRESENT AND THE GAME IS POSTPONED DUE TO BAD WEATHER OR CANCELLED DUE TO AN OPPONENT FORFEITING, THE PLAYER IS STILL CREDITED WITH THE GAMES. A PLAYER WHOSE TEAM FORFEITS DUE TO A LACK OF PLAYERS DOES NOT RECEIVE CREDIT FOR THE GAMES.

TEAMS USING INELIGIBLE PLAYERS WILL FORFEIT ALL GAMES IN WHICH SAID PLAYERS PARTICIPATED. BISL WOULD LIKE TO SEE ALL GAMES PLAYED, THEREFORE IF A TEAM REQUIRES AN EXTRA PLAYER(S) TO PLAY A GAME, THE OPPOSING COACH MAY APPROVE A ROSTER EXEMPTION (TEMPORARY PLAYER). IT IS IMPORTANT THAT THE OPPOSING COACH BE ADVISED OF THE SITUATION AND THE OPPOSING COACH MUST APPROVE THE TEMPORARY PLAYER.

3.1) PLAYERS REGISTRAION & DISCLAIMER FORMS -

ALL PLAYERS ARE REQUIRED TO COMPLETE THE APPLICATION FORM AND LEAGUE DISCLAIMER BEFORE THEY APPEAR IN THEIR FIRST GAME OR YOU CANNOT PLAY. FAILURE TO DO SO WILL RESULT IN YOUR TEAM FORFEITING. YOU ARE NOT OFFICIALLY REGISTERED UNTIL THE SIGNED FORMS ARE TURNED IN ALONG WITH YOUR PLAYER FEE.

3.2) PLAYERS FEE -

A PLAYER FEE OF 1,000 BAHT SHOULD BE MADE PRIOR TO APPEARING IN YOUR FIRST GAME. IF YOU ARE LISTED ON THE ROSTER THAT YOUR TEAM HEAD SUBMITTED TO THE LEAGUE PRIOR TO OPENING DAY 2011 YOU HAVE UNTIL 1-PITCH TOURNAMENT 2011 TO PAY YOUR REGISTRATION FEE OR ELSE YOU WILL NOT PLAY IN THE TOURNAMENT. IF YOU PLAY IN THE 1-PITCH TOURNAMENT AND YOU HAVE NOT PAID YOUR FEES, YOUR TEAM WILL AUTOMATICALLY FOREIT. IF YOU JOINED A TEAM AFTER THE ROSTERS ARE SUBMITTED FOR OPENING DAY 2011 THEN YOU MUST REGISTER AND PAY YOUR FEE BEFORE "YOUR" FIRST GAME APPEARANCE. A TEAM CAP FOR PLAYERS FEE WILL NOT EXCEED 20,000 BAHT. HOWEVER, IF ANY ADDITIONAL PLAYER OVER THE 20,000 BAHT CAP HAS PLAYED 8 GAMES HE/SHE MUST PAY THEIR 1,000 BAHT PLAYER FEE.

4) TEAM UNIFORMS / EQUIPMENT -

ALL PLAYERS SHOULD WEAR A UNIFORM SHIRT WITH INDIVIDUAL NUMBERS AT LEAST 5" IN HEIGHT. THESE SHOULD BE EUROPEAN DIGITS (ex: 1, 2, 3 ...) CLEARLY DISPLAYED ON THE BACK OF EACH UNIFORM SHIRT. OTHER

TEAM EQUIPMENT SUCH AS HATS OR PANTS ARE OPTIONAL. METAL CLEATS ARE NOT ALLOWED. ANY PLAYER CAUGHT WEARING METAL CLEATS WILL BE EJECTED FROM THE GAME, EFFECTIVE IMMEDIATELY.

WHEN A PARTICULAR PIECE OF EQUIPMENT IS PERCEIVED TO BE OUTSIDE OF THE STANDARDS RECOMMENDED FOR SAFE USE IN THE GAME OF SOFTBALL, THE LEAGUE MANAGERS MAY:

- *REQUEST THAT THE OWNER OF SAID EQUIPMENT REMOVE IT FROM USE
- *AUTHORIZE TESTING BEFORE FURTHER USE OF SAID EQUIPMENT IS ALLOWED
- * MOTION FOR A PROTEST. SEE SECTION 5 FOR PROTOCOL.

4.1) BATS –

ANY BAT MAY BE SUBMITTED FOR PLAY BUT MUST MEET ALL OF THE FOLLOWING CRITERIA BEFORE USE:

1. ASA CERTIFIED. BATS MUST BEAR EITHER THE ASA APPROVED 2000 CERTIFICATION MARK OR THE ASA 2004 CERTIFICATION MARK, AND MUST NOT BE LISTED ON AN ASA NON-APPROVED LIST.



ALL BATS DEEMED ILLEGAL BY THE ASA PRIOR TO BISL OPENING DAY WILL NO LONGER BE PERMITTED IN ANY BISL COMPETITION. THE UMPIRES WILL FOLLOW PROCEDURE AS PER ASA RULES WHEN ILLEGAL BATS ARE FOUND TO BE, HAVE BEEN USED IN COMPETITION.

THE FOLLOWING IS THE OFFICIAL ASA WEB SITE ON THE SUBJECT. YOU WILL FIND A LIST OF APPROVED AND NON-APPROVED BATS.

http://www.softball.org/about/certified_equipment.asp

ANY BAT THAT IS NOT ASA CERTIFIED WILL NOT BE TESTED.

(IMPORTANT NOTE) IF ASA UPDATES THE NON-APPROVED LIST DURING THE 2011-12 SEASON, BISL WILL CONTINUE THE DURATION OF SEASON UNDER ASA RULE AS WAS SPECIFIED PRIOR TO BISL OPENING DAY.

2. ALL BATS TO BE USED FOR 2011-12 SEASON MUST BE TESTED AND PASS INSPECTION PRIOR TO USE.

FOR BAT TESTING PROTOCOL SEE SECTION **4.2 BAT TESTING PROTOCOL**

3. IF A BAT MEETS CRITERIA 1 & 2 THEN THAT BAT IS CLEARED FOR PLAY BUT MUST BE SHARED BETWEEN THE TWO COMPETING TEAMS. IF THE OWNER OF THE BAT REFUSES TO SHARE HIS BAT THEN THAT BAT WILL NOT BE ALLOWED FOR PLAY IN THAT GAME.

(IMPORTANT NOTE) IF AN INDIVIDUAL PLAYER BREAKS ANOTHER PERSONS BAT, UPON THE OWNERS REQUEST HE/SHE WILL BE OBLIGATED TO PAY FOR THAT BAT AT CURRENT RETAIL PRICE. THE INDIVIDUAL AT FAULT WILL NOT BE ALLOWED TO PLAY IN ANY GAMES UNTIL THE PAYMENT IS RESOLVED, UNLESS OTHER ARRANGEMENTS HAVE BEEN MADE WITH THE BATS OWNER.

4.2) BAT TESTING PROTOCOL –

1. BARREL COMPRESSION TESTER HAS BEEN PURCHASED AND IS OWNED BY BISL AND ISB. TESTING WILL BE PERFORMED AT ISB UNLESS OTHERWISE NOTED.
2. BAT TESTING WILL TAKE PLACE ON OPENING DAY 23 OCTOBER, ON JANUARY 8, ON FEBRUARY 19 AND PRIOR TO THE YEAR-END TOURNAMENT. RANDOM TESTING MAY OCCUR AT ANYTIME.

ALL BATS TO BE USED FOR PLAY MUST BE SUBMITTED FOR TESTING ON OR PRIOR TO THE SCHEDULED TESTING DATES. IF YOUR BAT MISSED A SCHEDULED TESTING DATE THEN YOUR BAT MUST WAIT UNTIL THE NEXT SCHEDULED TESTING DATE.

NOTE: BISL WILL DO ITS BEST TO ACCOMMODATE TESTING YOUR BAT. IF YOU MISS A SCHEDULED TEST DATE BUT CAN GET YOUR BAT TO GARY OR CAMERON BEFORE THE NEXT GAME DAY WE WILL DO OUR BEST TO TEST THE BAT. DO NOT EXPECT TO SHOW UP ON GAME DAY WITH YOUR BAT AND ASK TO GET IT TESTED. WE WILL NOT TEST YOUR BAT ON GAME DAY, UNLESS IT IS A SCHEDULED TESTING DATE.

3. BARREL COMPRESSION TESTING AND LOG-IN RECORDING WILL BE PERFORMED BY ANY ONE OF THE BISL BOARD MEMEBERS: COMMISSIONER GARY STEWART, VICE COMMISSIONER MARK MCDERMOTT, BISL TREASURER ED SADOWSKI AND ISB REP CAMERON PERRY.

ANY TEAM MANAGER OR ASSISTANT MANAGER MAY ATTEND TESTING.

4. DURING TESTING ONE PERSON WILL LOG-IN INFORMATION OF EACH TESTED BAT TO BUILD AN "OFFICIAL" BAT DATABASE. THE "OFFICIAL" BAT DATABASE WILL BE MANAGED BY BISL BOARD AND GIVEN TO ALL THE SCOREKEEPERS AND UMPIRES. THE SAME LIST WILL BE DISTRIBUTED TO EACH MANAGER FOR REFERENCE ONLY.

INFORMATION FOR "OFFICIAL" BAT DATABASE TO BE LOGGED-IN AS FOLLOWS:

- a. BAT MANUFACTURER'S NAME
 - b. BAT MODEL
 - c. BAT SHELL COLOR
 - d. BAT LENGTH AND WEIGHT
 - e. WHICH TEAM OWNS THE BAT
5. BATS WHICH HAVE PASSED THE BARREL COMPRESSION TEST WILL BE GIVEN AN IDENTIFIABLE STICKER PLACED DIRECTLY ABOVE THE HAND GRIP, EASILY VISIBLE BY THE UMPIRES.
 - a. FOUR SETS OF COLOR STICKERS, ONE COLOR FOR EACH OF THE FOUR TESTING DATES, WILL BE USED TO MARK EACH TESTED APPROVED BAT.
 - b. STICKERS WILL HAVE A SERIAL NUMBER AND BISL NAME.
 - c. IF ANY PORTION OF THE STICKER HAS BEEN TAMPERED OR REMOVED FROM A BAT THEN THAT BAT IS DISSALLOWED FROM PLAY AND MUST BE RETESTED.
 - d. STICKERS WILL BE KEPT BY BISL TREASURER ED SADOWSKI.
 6. PRIOR TO EACH GAME AN UMPIRE CHIEF WILL INSPECT ALL BATS TO MAKE SURE A TEST APPROVED STICKER IS IN PLACE.
 - a. IF A BAT FAILS UMPIRE INSPECTION BECAUSE IT DOES NOT HAVE A TEST APPROVED STICKER IT WILL BE IMMEDIATELY REMOVED FROM PLAY. BAT MUST BE RETESTED DURING NEXT SCHEDULED TESTING DATE.
 - b. IF A BAT FAILS UMPIRE INSPECTION FOR ANY OTHER REASON SUCH AS CRACKS, TAMPERED CAPS, ETC. THEN BAT WILL BE IMMEDIATELY REMOVED AS STATED IN ASA RULES.
 7. IF DURING A GAME A PLAYER USES A BAT WITHOUT THE TEST APPROVED STICKER.
 - a. THE BAT WILL BE IMMEDIATELY REMOVED AND CHECKED AGAINST THE "OFFICIAL" BAT DATABASE.
 - b. IF THE BAT WAS NEVER RECORDED IN THE BAT DATABASE THE PLAYER WILL BE IMMEDIATELY EJECTED FROM THE GAME WITH AN AUTOMATIC OUT RECORDED.
 - c. IF THE BAT WAS RECORDED IN THE BAT DATABASE THEN THERE WILL BE NO PENALTY AGAINST THE PLAYER BUT THE BAT WILL BE REMOVED FROM THE GAME AND MUST BE RETESTED BEFORE IT CAN BE USED AGAIN.
 8. IF DURING A GAME THE TEST APPROVED STICKER STARTS TO PEEL OFF.
 - a. A NOTICE WILL BE GIVEN TO BOTH MANAGERS BY THE UMPIRE CHIEF.
 - b. BOTH MANAGERS WILL DECIDE IF THE BAT CAN CONTINUE TO BE USED FOR PLAY.

- c. A NOTICE WILL BE RECORDED IN THE "OFFICIAL" BAT DATABASE AND THE BAT MUST BE GIVEN A NEW STICKER BEFORE IT CAN BE USED AGAIN.
9. EACH BAT WILL BE TESTED ON ONE SPOT ON THE BAT. IF IT PASSES THIS INITIAL INSPECTION IT IS CONSIDERED TEST APPROVED AND WILL BE GIVEN A TEST APPROVED STICKER. IF THE BAT FAILS THE INITIAL INSPECTION THE FOLLOWING WILL BE DONE:
 - a. IF A BAT FAILS THE INITIAL TEST IT WILL BE ROTATED 90 DEGREES AND RETESTED, IF IT FAILS AGAIN THEN THE BAT IS CONSIDERED ILLEGAL FOR PLAY.
 - b. IF IT PASSES THE SECOND TEST THEN A THIRD TEST WILL BE DONE TO DETERMINE THE OUTCOME.
 - c. ANY TEST FAILED BATS WILL BE RECORDED IN THE "OFFICIAL" BAT DATABASE. YOU MAY RETEST THIS BAT AT THE NEXT SCHEDULED TESTING DATE.

5) PROTESTS -

ALL PROTESTS SHOULD BE RESOLVED IMMEDIATELY TO AVOID HAVING TO REPLAY THE GAME AT A LATER DATE. HOWEVER, IF THE CONTROVERSY CANNOT BE RESOLVED ON THE FIELD, AN "OFFICIAL" PROTEST SHOULD BE FILED WITH THE COMMISSIONER. THE LEAGUE BOARD MEMBERS WILL ANSWER THE PROTEST AND DECIDE WHETHER OR NOT THE GAME SHOULD BE REPLAYED.

PROTESTS ARE NOT ALLOWED REGARDING AN UMPIRE'S JUDGMENT CALL.

ONLY TEAM MANAGERS CAN SUBMIT FOR AN "OFFICIAL" PROTEST. PLAYERS WHO WHICH TO FILE AN "OFFICIAL" PROTEST MUST GO THROUGH THEIR TEAM MANAGER. IF TEAM MANAGER IS NOT PRESENT THEN ACTING TEAM MANAGER MAY FILE AN "OFFICIAL" PROTEST.

FOR AN "OFFICIAL" PROTEST THE FOLLOWING MUST BE DONE:

1. A WRITTEN PROTEST MUST BE SUBMITTED TO THE COMMISSIONER WITHIN 48 HOURS OF THE INITIAL PROTEST. THE COMMISSIONER MUST THEN UPDATE THE LEAGUE BOARD MEMBERS AND ALL LEAGUE MANAGERS THAT A WRITTEN PROTEST HAS BEEN SUBMITTED.
 - a. A WRITTEN PROTEST MUST INCLUDE THE FOLLOWING:
 - i. DATE OF PROTEST.
 - ii. NAME OF TEAM AND MANAGER PROTESTING.
 - iii. REASON FOR PROTEST. AGAINST WHO? FOR WHAT? WHY?
 - iv. PROPOSED ACTIONS FOR RESOLVING PROTEST.

AFTER A WRITTEN PROTEST HAS BEEN SUBMITTED THE LEAGUE BOARD MEMEBERS ONLY, WILL DECIDE THE OUTCOME OF THE PROTEST BETWEEN GAME DAYS DURING THE MONDAY – FRIDAY BREAK.

(IMPORTANT NOTE) ANY PROTEST AGAINST A BAT DURING A GAME, A "QUALIFIED" BAT TESTER WILL TRY TO CONDUCT AN IMMEDIATE ON-SITE TESTING OF BAT IN QUESTION. IF BAT IN QUESTION FAILS THE TESTING, THE FOLLOWING WILL OCCUR:

1. BAT WILL BE IMMEDIATELY REMOVED FROM FURTHER PLAY.
2. NO FURTHER PENALTY WILL GO AGAINST THE PENALIZED INDIVIDUAL OR TEAM.
3. NO CHANGE TO THE GAMES OUTCOME PRIOR TO TESTING WILL TAKE PLACE.

IF ON-SITE TESTING CANNOT BE DONE THE LEAGUE WILL CONDUCT TESTING BETWEEN GAME DAYS DURING THE MONDAY-FRIDAY BREAK. IF BAT IN QUESTION FAILS THE TESTING, THE FOLLOWING WILL OCCUR:

1. BAT WILL BE IMMEDIATELY REMOVED FROM FURTHER PLAY.
2. NO FURTHER PENALTY WILL GO AGAINST THE PENALIZED INDIVIDUAL OR TEAM.
3. NO CHANGE TO THE GAMES OUTCOME PRIOR TO TESTING WILL TAKE PLACE.

6) OFFICIALS -

THE LEAGUE WILL PROVIDE 2 UMPIRES AND 1 SCOREKEEPER FOR EACH GAME. IF A SCOREKEEPER AND/OR BOTH UMPIRES ARE NOT AVAILABLE AT GAME TIME THEN THE CAPTAINS OF BOTH TEAMS WILL MAKE AN AGREEMENT AS TO THE SOURCES OF OFFICIATING THE GAME AND STAND BY THE OUTCOME. ANY UMPIRE WHO HAS BEEN CERTIFIED BY ASA WILL RECEIVE AN ADDITIONAL STIPEND FOR THEIR SERVICES.

7) LINE-UPS -

THE MINIMUM NUMBER OF PLAYERS TO START A GAME SHALL BE 8. PLAYERS MAY BE ADDED AT ANY TIME DURING THE GAME WITH NO MAXIMUM IN THE BATTING LINEUP BUT MAY ONLY BE USED DEFENSIVELY IN THE GAME IN ACCORDANCE WITH ASA SUBSTITUTION RULES. "THIS MEANS THAT A MAXIMUM OF 10 PLAYERS ARE ALLOWED IN THE DEFENSIVE LINEUP AT ANY TIME AND OTHER PLAYERS ENTERING THE LINEUP WILL ALWAYS BE PLACED AT THE END OF THE BATTING LINEUP; I.E. THE 11TH PLAYER WILL BAT 11TH NO MATTER WHAT PLAYER IS CURRENTLY BATTING". IF A TEAM WANTS TO START A GAME WITH 8 PLAYERS AND RECOGNIZES THE FACT THAT ADDITIONAL PLAYERS WILL BE ARRIVING FOR PLAY DURING THE GAME, THE LINEUP WILL BE FORMED BY 1 OF THE FOLLOWING METHODS:

A) THE ENTIRE DEFENSIVE GAME WILL BE PLAYED BY ONLY THE ORIGINAL 8 PLAYERS AND ADDITIONAL PLAYERS MAY ENTER THE GAME UNDER THE ASA SUBSTITUTION RULES, OR

B) THE LINEUP WILL BE FORMED WITH AS MANY ADDITIONAL 'PLAYER SLOTS' AS REQUIRED BUT EACH OF THOSE SLOTS WILL BE AN AUTOMATIC OUT WHEN IT IS REACHED IN THE BATTING ORDER IF THE ADDITIONAL PLAYER HAS NOT YET ARRIVED.

IN SUCH A GAME WHERE ONLY 8 PLAYERS ARE PRESENT, THE OPPOSING TEAM "MAY, BUT IS NOT OBLIGATED TO", PROVIDE A CATCHER. THIS CATCHER WILL PROVIDE ASSISTANCE IN RETURNING PITCHED BALLS ONLY AND NOT BE REQUIRED TO PARTICIPATE IN ANY DEFENSIVE PLAYS.

A COURTESY RUNNER MAY BE USED AT ANY TIME DURING AN INNING BUT ONLY ONCE PER INNING PER TEAM. SAID RUNNER WILL BE THE LAST PLAYER TO HAVE MADE AN OUT.

7.1) LINE-UP CARD SUBMISSION PRIOR TO EACH GAME -

EACH TEAM MANAGER OR TEAM REPRESENTATIVE MUST SUBMIT FOR EACH GAME, A LINE-UP CARD TO THE OFFICIAL SCOREKEEPER AND HOME PLATE UMPIRE PRIOR TO EACH GAME. IT IS MANDATORY THAT 1 PERSON, EITHER THE OFFICIAL SCOREKEEPER OR AT LEAST THE HOME PLATE UMPIRE HAS A COPY OF THE TEAM LINE-UP CARD PRIOR TO THE 1ST PITCH. FAILURE TO PROVIDE A LINE-UP CARD WILL NOT BE PENALIZED UNTIL THE OPPOSING TEAM FILES A COMPLAINT AT ANY TIME DURING THE GAME. IN THIS CASE THE TEAM IN THE WRONG WILL IMMEDIATELY FORFEIT THE GAME.

LINE-UP CARD SUBMISSION TO THE OPPOSING TEAM IS NOT MANDATORY BUT RECOMMENDED SO AS TO AVOID ANY ROSTER CONFLICTS WHICH MAY ARISE.

ONLY THE PLAYERS NAMES ON THE OFFICIAL SCOREKEEPER OR UMPIRE LINE-UP CARD AT THE TIME OF THE 1ST PITCH WILL BE ALLOWED TO PLAY IN THAT GAME. NAMES HOWEVER MAY BE ADDED ANYTIME PRIOR TO THE 1ST PITCH. ANY NAMES NOT ON THE OFFICIAL SCOREKEEPER OR UMPIRE LINE-UP CARD AT THE TIME OF THE 1ST PITCH WILL BE INELIGIBLE TO PLAY FOR THAT GAME, REGARDLESS IF PLAYER(S) NAME IS ON OFFICIAL TEAM ROSTER.

IT IS RECOMMENDED THAT TEAM LINE-UP CARDS BE TURNED IN TO THE OFFICIAL SCOREKEEPER AND HOME UMPIRE NO LATER THAN 10 MINUTES PRIOR TO START OF THE GAME.

FOR PURPOSES OF STAT KEEPING PLEASE FILL THE NAMES ON YOUR LINE-UP CARDS CLEARLY AND CONCISELY AS FOUND ON YOUR TEAM ROSTERS YOU HAVE SUBMITTED TO THE LEAGUE.

8) GROUND RULES -

GROUND RULES WILL BE DISCUSSED AMONG THE UMPIRE(S) AND EACH TEAM CAPTAIN PRIOR TO THE START OF EACH GAME. DURING THE GAME THERE SHALL ONLY BE ONE REPRESENTATIVE FROM EACH TEAM ALLOWED TO CONFER WITH THE UMPIRE OVER RULE INTERPRETATIONS / PROTEST. ANY ADDITIONAL PLAYERS WHO ARGUE WITH AN UMPIRE, OR INSIST ON PARTICIPATING IN SUCH DISCUSSIONS, MAY BE SUBJECT TO DISCIPLINARY ACTION, INCLUDING EJECTION FROM THE GAME (AT THE DISCRETION OF THE UMPIRE).

9) SPONSORSHIP FEES -

THE SPONSORSHIP FEES WILL BE DISCOUNTED TO 40,000 BAHT IF PAID IN FULL BEFORE NOVEMBER 27, 2011. IF PAID AFTER NOVEMBER 27, 2011 THE STANDARD FEE OF 45,000 BAHT WILL APPLY. ALL SPONSORSHIP FEES

MUST BE PAID IN FULL ON OR BEFORE JANUARY 31, 2012. FAILURE TO DO SO WILL RESULT IN IMMEDIATE LEAGUE SUSPENSION UNTIL PAYMENT IS MADE AND ALL GAMES MISSED WILL RESULT IN A LOSS.

IN CASE OF A NEED FOR PAYMENT ARRANGEMENT PLEASE DISCUSS WITH LEAGUE COMMISSIONER.

THIS MONEY WILL PROVIDE FOR NEW SOFTBALLS, TROPHIES, UMPIRES, SCOREKEEPERS, FIELD FEES.

10) PLAYING RULE MODIFICATIONS -

10.1) 1 BALL AND 1 STRIKE COUNT -

BATTERS WILL ADVANCE TO THE PLATE WITH A 1 BALL AND 1 STRIKE COUNT IN ALL REGULATION GAMES. "PITCH HEIGHT WILL BE MINIMUM 6' AND MAXIMUM 12' (MEASURED FROM THE GROUND UP)".

10.2) STRIKE MATE (STRIKE ZONE) -

THE SIZE OF THE STRIKE MAT (STRIKE ZONE) WILL BE APPROXIMATELY 20" WIDE AND WILL COMPLETELY COVER HOME PLATE. BALLS AND STRIKES WILL BE CALLED BASED ON WHETHER OR NOT THE PITCH TOUCHES ANY PART OF THE MAT. A RUNNER MAY SCORE BY TOUCHING ANY PART OF THE STRIKE-ZONE MAT.

10.3) 2-STRIKE COUNT -

ONCE A BATTER HAS ACHIEVED A 2-STRIKE COUNT HE WILL BE ALLOWED TO HIT 1 FOUL BALL WITHOUT BEING CALLED OUT. IF A BATTER HITS ANOTHER FOUL BALL AFTER THAT, HE SHALL BE RULED OUT BY STRIKEOUT.

10.4) NO LEADING OFF BASES -

NO LEADING OFF BASES - RUNNERS MUST REMAIN IN CONTACT WITH THE BASE UNTIL CONTACT IS MADE BY THE BATTER (ASA RULE 8 SECTION 8-R).

10.5) SLIDE OR AVOID -

A POSTURE OF 'SLIDE OR AVOID' WILL BE IN EFFECT AT ALL TIMES. THIS MEANS THAT WHEN A BATTER/RUNNER APPROACHES A DEFENSIVE PLAYER(S) WHO CAN POTENTIALLY MAKE A PLAY ON THE BATTER/RUNNER, SAID RUNNER MUST EITHER SLIDE INTO THE BASE BEING DEFENDED OR CHANGE DIRECTION AND RUN AWAY FROM THE PLAY GIVING HIMSELF UP IN AN EFFORT TO AVOID ANY CONTACT.

10.5.1) SLIDE OR AVOID -

RULE 10.5 APPLIES TO THE FOLLOWING BASES: 2B, 3B & HOME PLATE. (RULES FOR SAFETY BASE AT 1ST BASE IS EXPLAINED IN SECTION 10.5.3)

10.5.2) SLIDE OR AVOID -

RULE 10.5 APPLIES TOWARDS DOUBLE-PLAYS WHEN A FORCE OUT IS IN EFFECT AT 2B, 3B OR HOME.

10.5.3) SAFETY BASE AT 1ST BASE -

THE FIELDER MUST BE TOUCHING THE WHITE BASE AND CATCH THE BALL BEFORE THE BASE RUNNER TOUCHES THE ORANGE BASE, THEN THE BASE RUNNER WILL BE CALLED OUT. THE FIELDER SHALL ONLY BE ALLOWED TO TOUCH THE WHITE BASE AND THE BASE RUNNER SHALL ONLY BE ALLOWED TO TOUCH THE ORANGE BASE. THE BASE RUNNER AND FIELDER SHALL MAKE EVERY EFFORT TO AVOID A COLLISION. THE FIELDER MUST TOUCH THE WHITE BASE, IN ORDER TO RECORD THE OUT, WHEREAS THE BASE RUNNER MUST ATTEMPT TO TOUCH THE ORANGE BASE, BUT IF HE IS FORCED TO THE WHITE BASE TO AVOID A COLLISION HE SHALL BE ALLOWED TO TOUCH THE WHITE BASE INSTEAD OF THE ORANGE BASE. FAKE TAGS ARE NOT ALLOWED.

IN THE EVENT OF A COLLISION OR REDIRECTION OF THE RUNNER DUE TO AN INCOMING ERRANT THROW, AN UMPIRES JUDGMENT CALL CANNOT GO AGAINST THE RUNNER OR FIELDER.

10.5.4) FORCE PLAY AT THE PLATE -

HOME PLATE SHALL BE PLAYED SIMILARLY TO 1ST BASE. THE FIELDER MUST BE TOUCHING HOME PLATE AND CATCH THE BALL BEFORE THE BASE RUNNER TOUCHES THE RUBBER MAT OR HOME PLATE. THE FIELDER SHALL ATTEMPT TO USE THE FRONT PART OF THE PLATE AND THE BASE RUNNER SHALL ATTEMPT TO USE THE BACK PART OF THE PLATE/MAT. THE BASE RUNNER AND FIELDER SHALL MAKE EVERY EFFORT TO AVOID A COLLISION. INTENTIONAL LOWERING OF THE SHOULDER PRIOR TO IMPACT BY THE RUNNER WILL BE AN AUTOMATIC OUT, AND THE BASE RUNNER WILL BE EJECTED IMMEDIATELY AND WILL BE SUSPENDED FOR ONE GAME. SLIDING IS ONLY PERMITTED TO AVOID A COLLISION OR A TAG.

10.5.5) THE COMMITMENT LINE -

THERE WILL BE NO COMMITMENT LINE IN EFFECT FOR 2011/12 SEASON.

10.6) DISCIPLINE -

PLAYERS SHOULD REMEMBER THAT THIS LEAGUE EXISTS TO ALLOW PEOPLE TO PERFORM ATHLETICALLY IN A COMPETITIVE MANNER AND SHOULD ACT IN SUCH A MANNER TO PROVIDE AN ENVIRONMENT OF GOOD SPORTSMANSHIP FOR EVERYONE. ANY ADVERSE SITUATION NOT SPECIFICALLY CITED IN THE LOCAL OR THE ASA

RULES WILL BE PRESENTED TO THE BOARD FOR DISCIPLINARY ACTION. THESE ACTIONS MAY INCLUDE BUT ARE NOT LIMITED TO: FORMAL REPRIMAND, SUSPENSION AND/OR EJECTION FROM THE LEAGUE DEPENDING ON THE SERIOUSNESS OF THE INFRACTION.

IF IT IS DETERMINED THAT AN INDIVIDUAL HAS MADE A NEGATIVE IMPACT ON THE LEAGUE AND DISPLAYS THROUGH THEIR ACTIONS THAT THEIR CONTINUED PARTICIPATION IS DETRIMENTAL FOR ALL OTHER PLAYERS, COACHES, SPONSORS, PLAYING FACILITIES, ETC. THE BISL BOARD MEMBERS MAY BY MAJORITY VOTE DISALLOW SAID PLAYER FROM FUTURE PARTICIPATION IN THE LEAGUE. BISL BOARD MEMBERS MAY ALSO TAKE FURTHER ACTION AGAINST THE PLAYER IF IT IS FELT THAT SAID PLAYER INITIATES OR RESPONDS WITH OTHER DISRUPTIVE ACTIONS.

10.6.1) DISCIPLINE FOR FIGHTING -

AN ATTEMPT TO DO PHYSICAL HARM TO ANOTHER PERSON(S), REGARDLESS OF MAKING CONTACT WITH THE PERSON(S) ON THE PLAYING FIELD OR EVEN OFF THE PLAYING FIELD 'IN AND AROUND THE FIELD AREAS' SHALL BE EJECTED FROM THE FIELD AREA AND SUSPENDED FOR 2 GAMES, EFFECTIVE IMMEDIATELY. SUSPENSION OF MORE GAMES MAY OCCUR AND WILL BE DECIDED BY THE LEAGUE BOARD MEMBERS AND LEAGUE MANAGERS. SUSPENSION OF GAMES WILL CARRY OVER INTO THE NEXT SEASON IF THE INFRACTION OCCURS AT THE END OF THE PREVIOUS SEASON.

10.6.2) DISCIPLINE FOR FIGHTING -

A PLAYER(S) SHALL RECEIVE THEIR 1ST INFRACTION FOR FIGHTING. A 2ND INFRACTION FROM THE SAME PLAYER IS AUTOMATIC GROUNDS FOR EJECTION FROM THE LEAGUE FOR REMAINDER OF THE SEASON. 1ST INFRACTIONS WILL NOT CARRY OVER INTO A NEW SEASON.

10.7) UMPIRE-IN-CHIEF (BISL HEAD UMPIRE) -

The duties of the UIC shall include but not be limited to providing umpires for all BISL events during the regular season including league scheduled games, the pre-season 1-pitch tournament and the season ending tournament. In an effort to ensure quality personnel for these events, the UIC should provide training, guidance and on-field instruction and if possible try to maintain a corps of umpires who have annually passed the test for ASA Certification.

BISL Umpires will be compensated as follows:

400 Baht per game

500 Baht per game (See Note 1)

800 Baht per game (November International Tournament, based outside Thailand)

Note 1. For foreign ASA certified umpires who work league season tournaments. This is not applicable to league season games or the November International Tournament.

SCOREKEEPERS 300 BAHT PER GAME

ELECTRONIC 200 BAHT PER GAME

11) SEASON ENDING TOURNAMENT -

THE TOURNAMENT WILL BE A DOUBLE ELIMINATION FORMAT WITH THE TEAM SEEDINGS BASED ON THE FINAL LEAGUE STANDINGS. IF AN UNEVEN NUMBER OF GAMES IS PLAYED, THE TEAM WITH THE GREATER NUMBER OF WINS WILL RECEIVE THE HIGHER RANKING. IF TEAMS HAVE IDENTICAL RECORDS HEAD-TO-HEAD COMPETITION WILL BE THE DECIDING FACTOR. THE NEXT FACTOR WILL BE BY COIN TOSS.

THE HURRY-UP RULE WILL BE USED IN GAMES EXCEEDING THE TIME LIMIT IN WHICH THE SCORE IS TIED.

HOME AND VISITING TEAMS FOR ALL GAMES WILL BE DECIDED BY COIN TOSS INCLUDING THE FIRST CHAMPIONSHIP GAME. IF A SECOND CHAMPIONSHIP GAME IS REQUIRED, THE VISITING TEAM IN THE FIRST GAME WILL BE HOME TEAM.

THERE WILL BE NO TIME LIMIT IN BOTH SEMI-FINAL GAMES AND CHAMPIONSHIP GAME.

12) 1-PITCH TOURNAMENT -

THIS TOURNAMENT IS DESIGNED TO START OFF THE SEASON AS A 'CEREMONIAL OPENING DAY' AND WILL HAVE NO BEARING ON THE REGULAR LEAGUE STANDINGS. SEEDINGS AND BRACKETING FOR THE TOURNAMENT WILL BE PRE-DETERMINED BY A COMBINATION OF VARIABLES AS FOLLOWS:

- THE #1 SEED WILL BE THE WINNER OF THE PREVIOUS YEAR'S 1-PITCH TOURNAMENT

- THE #2 SEED WILL BE THE RUNNER-UP OF PREVIOUS YEAR'S 1-PITCH TOURNAMENT
- REMAINING SEEDINGS WILL BE BASED ON PREVIOUS YEAR'S SEASON ENDING STANDINGS.

REGULAR SEASON RULES WILL BE APPLIED WITH THE EXCEPTION OF THE PITCH STATUS. THE BATTER WILL BE PROVIDED WITH 1 PITCH TO WHICH HIS REPOSE WILL DETERMINE THE OUTCOME OF HIS PLATE APPEARANCE. A FOUL BALL ON THE PITCH WILL RESULT IN AN OUT BY STRIKEOUT.

NO NEW INNING WILL START AFTER 40 MINUTES. ANY INNING IN PROGRESS MUST BE COMPLETED WHICH TIME THE GAME WILL BE CONSIDERED COMPLETE UNLESS THE SCORE IS TIED. IF THE SCORE IS TIED, PLAY WILL CONTINUE UNTIL ONE TEAM IS AHEAD AND SHALL BE DECLARED THE WINNER. THE HURRY-UP RULE WILL BE USED IN GAMES EXCEEDING THE TIME LIMIT IN WHICH THE SCORE IS TIED. HOME AND VISITING TEAMS FOR ALL GAMES WILL BE DECIDED BY COIN TOSS INCLUDING THE FIRST CHAMPIONSHIP GAME. IF A SECOND CHAMPIONSHIP GAME IS REQUIRED, THE VISITING TEAM IN THE FIRST GAME WILL BE HOME TEAM.

THERE WILL BE NO TIME LIMIT IN BOTH SEMI-FINAL GAMES AND CHAMPIONSHIP GAME.

13) AWARDS –

THE LEAGUE WILL BE RESPONSIBLE FOR SUPPLYING TROPHIES. AS FOLLOWS:

MVP (LEAGUE)
 SILVER SLUGGER
 BATTING CHAMP***
 GOLD GLOVE INF
 GOLD GLOVE OF
 CY YOUNG
 ROY (ROOKIE OF THE YEAR)
 SPORTSMANSHIP AWARDS (MANAGERS VOTE)
 MVP (ONE-PITCH)
 MVP (YEAR-END TOURNEY)
 LEAGUE CHAMPS INDIVIDUAL (18 TROPHIES)
 YEAR-END CHAMPS INDIVIDUAL (18 TROPHIES)
 SPONSORS RECOGNITION TROPHIES

ALL-LEAGUE TEAM (10 AWARDS)
 FIRST BASE
 SECOND BASE
 THIRD BASE
 SHORTSTOP
 CATCHER
 PITCHER
 LEFTFIELD
 LEFTCENTER
 RIGHTCENTER
 RIGHTFIELD

BISL TRIPLE CROWN TROPHIES:
 BISL ONE-PITCH CHAMPIONSHIP CUP
 BISL LEAGUE CHAMPIONSHIP CUP
 BISL YEAR-END CHAMPIONSHIP CUP

BATTING CHAMP AWARDED TO HIGHEST BATTING AVG. CALCULATED AS 2.5PA X NUMBER OF GAMES A TEAM HAS PLAYED

THE TEAMS OF BISL



BISL WOULD LIKE TO THANK OUR SPONSORS FOR THEIR CONTINUOUS SUPPORT OF BANGKOK SOFTBALL.